

Dr. Susan Crichton joins Education Advisory Board

March 3, 2020 - Tinkerine™ Studios Ltd. (TSXV: TTD, FSE: WB6B and OTC: TKSTF) ("Tinkerine" or the "Company") announces the appointment of Dr. Susan Crichton, BSc, MA, Ph.D. to the Company's education advisory board effective immediately. Dr. Crichton will assist Tinkerine with the continued development of the Tinkerine's educational content platform and associated Applied Design school initiative with a focus on design challenges, education training, and ensuring an effective and impactful product for use in the classroom.

Dr. Crichton was among the group that lead the development of British Columbia's new Applied Design, Skills, and Technology (ADST) curriculum that was introduced in 2015/2016.

Dr. Crichton states; "It is exciting to collaborate with industry and work together to imagine the future of learning – especially when we support that learning is appropriate technologies. The ADST was developed to foster creativity and innovation, recognizing that good tools enable good intentions and result in good works that can help us all."

"Susan is a pioneer in the tech-driven educational world, and we are excited to welcome her to Tinkerine's education advisory board," said Eugene Suyu, Tinkerine CEO. "We believe her strong experience, especially in Applied Design, Skills, Technologies and design thinking, will be extremely valuable as Tinkerine continues to focus our efforts on delivering a rich content-driven solution to our business."

Susan Crichton, Bsc, MA, Ph.D.

Dr. Susan Crichton is Emeritus Professor, University of British Columbia ("UBC") and was formerly the Associate Dean of the Faculty of Education at UBC and the founding director of the Innovative Learning Centre (<http://innovativelearningcentre.ca/>).

Dr. Crichton taught in both the Bachelor of Education and graduate programs, focusing on Trades and Technology (Applied Design, Skills and Technologies), new media, design thinking and Making, and appropriate technologies. Her research explores the thoughtful design and development of learning environments to enable quality learning, especially those in challenging contexts. She has worked to develop an immersive professional learning approach for professional learning, introducing maker education to educators locally and globally. Her work, focused on design and making, can be found at <http://commons.royalroads.ca/takingmaking/> and can be freely downloaded by acknowledging its Creative Commons licensing.

Previously, she was a professor at the University of Calgary. She has been invited to work in Bhutan, Chile, China, Papua New Guinea, Ghana, Uganda, and Tanzania, principally in the area design thinking, appropriate technologies, and Making.

About Tinkerine

Our mission is to provide a foundational understanding about Applied Creativity driven by 3D printing. Our ecosystem of 3D printing products and educational resources equips future generations with the innovative tools and products to stay ahead in a fast-paced, tech-driven world. Tinkerine enables the curious to convert creative ideas into the tangible and the unimaginable.

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