

<u>Tinkerine Studios signs agreement with Emily Carr University of</u> <u>Art and Design</u>

3D Printing academic & business research collaboration

October 24, 2017, Vancouver, BC - Tinkerine[™] Studios Ltd. (TSXV: TTD, FSE: WB6B and OTC: TKSTF) ("Tinkerine" or the "Company") is pleased to announce that Tinkerine and Emily Carr University of Art and Design ("Emily Carr") signed an industry and institutional research partnership Agreement ("Agreement") to undertake research related to Personal Production Machinery, Software and Services for Educational Organizations and the Creative Individual. This is in support of academic research activities that are enabled by the Engage Grant for Colleges, College and Community Innovation Program of the Natural Sciences and Engineering Research Council ("NSERC") This Agreement will be in effect from September 2017 until March 2018, and will provide valuable information for implementation of 3D printing courses and products in the education space.

Tinkerine, with valued input and contribution by Emily Carr personnel, is focused on 8 core elements in this Agreement.

- 1. Literature Review and Material Survey
- 2. Core Design Brief Development and Prototype
- 3. Design Research Probe #1
- 4. Design Aesthetics and Mechanical Optimization
- 5. Software and Mechanical Optimization
- 6. Design Research Probe #2
- 7. Final Proof of Concept
- 8. Final Project Brief

Emily Carr is a world leader in education and research, and was recently ranked Canada's top university of Art and Design. Founded in 1925, Emily Carr has locations in Vancouver and Prince George, BC, and has over 1,850 full time students, over 1,850 full and part time students in certificate and continuing studies programs, and 186 continuing and sessional faculty employed. Emily Carr believes that education and research in the creative fields is vital for the cultural and economic growth of local and global communities, and encompasses a range of methods including critical and creative inquiry, artistic creation and making, partnership and exhibition.

CEO Eugene Suyu states; "We are extremely pleased to be working with Emily Carr and their exceptional staff in the continued development of Tinkerine and its suite of products and services. Emily Carr is a world recognized leader in education and design, and our collaboration will advance our mandate to become a global leader in 3D printing for the education sector."



Keith Doyle, Co-Director of Material Matters, Emily Carr states; "Material Matters specializes in developing collaboration with industry and enterprise through faculty-led and student-driven research creation activities centered on pragmatic additive manufacturing, 3D printing products and services. What a thrill it will be for our faculty and students to collaborate with Tinkerine Studios and we look forward to contributing to their continued successes."

About Tinkerine

Tinkerine Studios designs and manufactures user-friendly award winning 3D printers and software, with a focus on STEAM based educational content and online training tools. Tinkerine also manufactures our own line of high purity filament for 3D printers. Tinkerine and Ditto are registered trademarks of Tinkerine Studios Ltd., all rights reserved.

For further information please contact: Dean Stuart T: 403 617 7609 E: dean@boardmarker.net

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